

General Instructions



Recording a race

Whether using Eagle Eye alone or integrated with Hy-Tek Meet Manager, the process of Recording a race remains the same.

1. Bring up a live picture on your computer screen



Confirm that you have a live picture of the finish line by **LEFT CLICKING** the **blue TV icon** on the bottom toolbar – or **SELECT** the **VIEW LIVE VIDEO** option (as shown below) upon opening the program



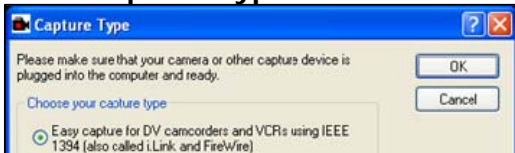
SELECT OK when the **LIVE VIDEO** box appears. Note: You do not need to change the settings

2. Prepare to Record

With a live picture of the finish line on your computer screen, **LEFT CLICK** the **RED CAMERA** icon located on the bottom toolbar



3. Select Capture Type



Select the first option – Easy Capture and click OK. Note: you can choose not to show these choices by un-checking the box at the bottom.

4. To Trigger the Start of the Race

Aim the Pyro-Flash at the Starting gun and **trigger the time code** with the flash of the gun. The time code will then appear on the screen to the left of the live picture in the middle box.

5. To Begin Recording



LEFT CLICK the **GREEN START button** to begin recording the race as the athlete's approach the finish line.

To Stop Recording



LEFT CLICK the **RED STOP button** or **press the SPACE BAR** to stop recording once all athletes have crossed the finish line.

Tip: Remember, you do **not need to record the entire race**.

Tip: If you are testing the system in your office, flash the Pyro-Flash at a ceiling light with a quick wrist movement or use the flash of a digital camera to trigger the device instead of using a gun.

Tip: **There is a slight delay** once the Green button is clicked --- become familiar with this so that you learn how far out from the finish line you need to begin recording.

Tip: To be safe - when **timing short dash events** such as the 60m and 60H, you should click the Green button as soon as the starting gun goes off - however **DO NOT** begin recording prior to the Pyro-Flash triggering the time code with the flash of the gun.

